Ben Beary

Benjaminbeary@gmail.com

https://benbeary.github.io/art-109-sjsu/portfolio-site/

https://benbeary.itch.io/

Education

Santa Rosa Junior College */ GE requirements*
August 2020 - May 2022

San Jose State University */ Digital Media Arts BFA*
August 2022 - May 2025

Proficiencies

Unity	- **4 Years** Experience
Blender	- **3 Years** Experience
Adobe Photoshop and **Illustrator**	- **5 Years** Experience
Aseprite	- **4 Years** Experience
C# and **JavaScript**	- **4 Years** Experience

Work

2022

- **Created Map Mod** | Port Lochne: Gmod Map for gamemode Trouble in Terrorist Town

2023

- **Video Game** | Class Group Project: Dodge Karts: Auto scroller Arcade Game
- **Video Game** | Class Group Project: Devils Acre: Bullet Hell
- **Unity Workshop** | Taught people how to use Unity in Game Design Club
- **Video Game** | Whoop Man!: Puzzle Platformer
- **Video Game** | All Out Riot!: Top Down Dungeon Crawler

2024

- **Unity Workshop** (Spring) | Taught class how to use Unity and make games
- **Video Game** (Game Jam) | Death Tides: Top Down Survival Shooter
- **Video Game** | Game Board: Platformer demo
- **Video Game** | Untitled Tower Defence Game: Dynamic Tower Defence
- **Unity Workshop** (Fall) | Taught class how to use Unity and make games

Work Experience

Retail

Oliver's Market
2018 - 2020
Customer Support and front-end maintenance

Accounting Intern

Brayton Percell
2021 - Current
Data Entry and account deposits